

It's Time to Work on Your



YOU CAN INVENT OR START A BUSINESS... **YOU** CAN BE AN ENTREPRENEUR!

Step 1: **THINK IT!** (DREAM)

Brainstorming/creative problem solving is thinking up new ideas. Begin your idea log/journal **NOW**. Use your creativity & imagination!

Step 2: **DEVELOP IT!** (CREATE)

Once you've decided on your best idea, it's time to start developing your business plan or prototype. Don't forget, every day and every step of the way, write what you've done in your idea log/journal. Include drawings and sketches of your idea.

Step 3: **BUILD IT!** (GO)

Make your idea into a prototype, model, or product sample.

Step 4: **DISPLAY IT!**

Prepare your display following this example:

Step 5: **SHOWCASE IT!**

Present your completed project at a Marketplace for Kids Education Day.

Step 6: **HAVE FUN WITH IT!**

Most Important. Have Fun! We can't wait to see your ideas at Marketplace for Kids!

LEFT PANEL	TITLE CENTER PANEL	RIGHT PANEL
<ul style="list-style-type: none">• Purpose• Problem• Procedure	<ul style="list-style-type: none">• Illustrations• Photos• Graphs	<ul style="list-style-type: none">• Results• Conclusion

Look for "Resources" and additional information in "Helpful Tools"
MarketplaceForKids.org

Love **ART**? Love to **READ** and **WRITE**?
"Innovation in Art and Literature" is for you!